

Nelson & District Riding Club

Super Summer Fun Days

Saturday July 12 and Sunday July 13 2008

9:00am start on both days

No formal riding attire required but clothing should be safe and suitable (clean, tidy, fitted not baggy, T shirts or sleeved shirts recommended, no tank tops). Boots with a heel are required for all classes. It is strongly recommended that approved helmets are worn in all classes by all ages. Approved riding helmets are required by all juniors in all their classes and when riding around the grounds. Approved helmets are also required for all English and jumping classes.

Entry by ticket: tickets can be purchased on a cash only basis (no cheques) at the grounds on the day of the event. Present a ticket at the in-gate in order to compete in a class.

Tickets/classes will be \$2 each.

Ribbons to 4th place.

Numbers: all competitors will be issued a number when they purchase their tickets. The number must be worn at all times.

HCBC Insurance: All participants must provide proof of current (2008) HCBC membership ie photo copy of HCBC card must be provided in order to buy tickets (number only will not be accepted).

Signed waivers are required for all juniors ie those who have not reached their 19th birthday as of January 1st 2008 (waivers will be available when you buy tickets).

Child - one who has not reached their 13th birthday as of January 1, 2008.

Junior - one who has not reached their 19th birthday as of January 1, 2008.

CAMPING

Camping is permitted on the grounds. Water is available. **Everyone is required to take their garbage home.**

Fires are not permitted.

Dogs are prohibited unless on a leash.

Races & Games will finish no later than 5:30pmthis may mean that some of the races and games are not held.

Saturday July 12 for all ages and abilities

9:00am start

Dressage and Jumper Percentage Day

No ribbons to be awarded. A percentage day allows you to try out your skills, your only competition is yourself. If you have always wanted to try a simple dressage test, here is the opportunity.

Take your pick: 2 divisions: dressage or dressage/jumper.

- Dressage: ride any 2 dressage tests (back to back). You will be able to ride a test for practice and then ride it to be scored.
- Dressage/Jumper: ride a dressage test and a jumper round

Walk Trot

Training Level Test 1

Training Level Test 2

Training Level Test 3

Training Level Test 4

First Level Test 1

First Level Test 2

First Level Test 3

First Level Test 4

Any test of a higher level (bring your own copy of the test for the judge)

Jumping will take place after the dressage has been completed.

Warm Up Jumper Open--2'3"- 2'6" not scored

Open Jumper-- 2'3"-- 2'6"

Open Jumper -- 2'6"- 2'9"

Training Jumper Open-- 3'0"- 3'3"

Break and Vaulting demonstration

Races and Games NO CROSS ENTRIES BETWEEN a and b

- a **Bubble gum race** - walk/trot only - rider to run to horse and handler, open gum, chew and blow bubble, spit our gum and ride horse to finish line.
- b **Bubble gum race** -trot/canter - rider to run to horse and handler, open gum, chew and blow bubble, spit our gum and ride horse to finish line.
- a **Lead & Ride with saddle** - walk/trot only - rider to lead horse to marker, then get on and ride back to finish line.
- b **Lead & Ride with saddle** -trot/canter - rider to lead horse to marker, then get on and ride back to finish line.
- a **Lead & Ride bareback** - walk/trot only - rider to lead horse to marker, then get on and ride back to finish line.
- b **Lead & Ride bareback** -trot/canter - rider to lead horse to marker, then get on and ride back to finish line.
- a **Water race with saddle**- walk/trot only - bucket of water on ground at one end of arena, rider to ride to bucket, fill glass, return to start line bucket. Repeat until water reaches mark in second bucket.
- b **Water race with saddle**-trot/canter - bucket of water on ground at one end of arena, rider to ride to bucket, fill glass, return to start line bucket. Repeat until water reaches mark in second bucket.
- a **Dress up race with saddle** - walk/trot only - rider to ride to pile of clothes, get off horse and hand horse to handler. Rider to put on 5 items of clothing before re-mounting and riding to finish line.
- b **Dress up race with saddle** -trot/canter - rider to ride to pile of clothes, get off horse and hand horse to handler. Rider to put on 5 items of clothing before re-mounting and riding to finish line.

SATURDAY NIGHT 7:00 pm GYMKHANA

NO CROSS ENTRIES BETWEEN a, b or c; however, junior and child riders may enter the class one age level above their own ie child (c) may enter junior (b) or junior (b) may enter senior (c).

NDRC rules to apply, ie no spurs, no quirts, etc. All these events are timed.

- a **Barrel Racing- Senior** - Proper bat may be used behind the cinch. May start either right or left following standard cloverleaf pattern. Penalty of 5 seconds for knocking over a barrel. Off course constitutes elimination.
- b **Barrel Racing - Junior**
- c **Barrel Racing - Child**
- a **Pole Bending- Senior** - Proper bat may be used behind the cinch. Horse and Rider may run down either right or left side of the poles. At sixth pole, turn and weave poles for two laps, then run straight back and cross the finish line. Penalty of 5 seconds per pole knocked over. Off course constitutes elimination.
- b **Pole Bending- Junior**
- c **Pole Bending- Child**
- a **Stake Race - Senior** - Proper bat may be used behind the cinch. Horse and Rider must run down the right side of the poles. Must complete a figure eight pattern and cross the finish line. Penalty of 5 seconds per pole knocked over. Off course constitutes elimination.
- b **Stake Race - Junior**
- c **Stake Race - Child**
- a **Keyhole - Senior** - Proper bat may be used behind the cinch. Off course constitutes elimination.
- b **Keyhole - Junior.**
- c **Keyhole - Child**

Sunday July 13 FUN DAY

9:00am start

In-Hand classes (leading your horse)

Adult Halter/showmanship: how well can you show your horse?

Junior Halter/Showmanship: how well can you show your horse?

Patterns: walk & trot/jog, leading through cones, back-up.

Obstacle Course (Trail class): bridge, gate, etc

Riding Classes

Trail Class open

Lead line (for children six and under; horse/pony to be lead by an adult)

Beginners Luck: English or Western walk & trot/jog

Mismatched pairs (horses) obey **all** commands

Matched pairs (horses) obey **all** commands

Command class (English/Western) obey **all** commands

Bare back equitation (English/Western)

Ride a Buck

Costume class

Driving

Open Pleasure Driving - A Pleasure Driving Class in which entries are judged primarily on the suitability of the horse to provide a pleasant drive. To be shown both ways of the arena at a walk, slow trot, working trot and strong trot. To stand quietly, both on the rail and while lined up, and to rein back. All entries chosen for a workout may be worked both ways of the arena at any gait requested by the Judge and may be asked to execute a figure of eight. Horse(s) to be Judged 70 % on performance, manners and way of going; 20% on the condition and fit of harness and vehicle; 10% on Driver's neatness and attire.

Open Reinmanship - A Pleasure Driving Class in which entries are judged primarily on the ability and skill of the Driver. To be shown at a walk, slow trot, working trot and strong trot. Drivers shall be required to rein back. All drivers chosen for a workout may be worked at any gait requested by the Judge and may be asked to execute a figure of eight and/or perform other appropriate tests. Driver to be Judged 75% on handling of reins and whip, control, posture and overall appearance; 25% on condition of harness and vehicle and neatness of attire.

Scurries - A course of 5 cones. Two to be taken around to the right and two to be taken around to the left and a center cone to be taken either way, as per diagram. Timed event. 5-point penalty for each break of gait, pull back to trot or be eliminated. 5-point penalty for each displaced cone.

Lunch

Flat Classes (all Western classes may be shown two handed)

English Pleasure - Senior - To be shown at a flat-footed walk, normal trot and easy canter. Not to gallop. To be judged on performance, conformation and manners.

English Pleasure - Junior

English Pleasure - Child

Basic Seat Equitation - Open - Rider will be asked to walk, trot and canter both ways of the ring. **Martingales and tie-downs are prohibited.** Rider to be judged and may be called upon by the Judge for individual work. Fall of the rider constitutes elimination. Any English saddle may be used.

Road Hack - Open - To be shown at a flat-footed walk, trot, canter and hand gallop. Mounting, dismounting and reining back may be requested. To be judged on performance, conformation, substance and manners.

Western Pleasure - Senior - Horse to be judged on performance, condition and conformation. Horse to be shown both ways of the ring at all 3 gaits with a reasonably loose rein and light contact. Horses will be required to back up easily and stand quietly.

Western Pleasure - Junior.

Western Pleasure - Child

Western Horsemanship/Equitation - Open - Rider to be judged and may be called upon by the Judge for individual work. Rider will be asked to walk, jog and lope both ways of the ring. One or both hands may be used. Any suitable western bit may be used. **No wire, chain or other metal or rawhide device is prohibited.** The chinstrap may be leather or chain and must lay flat and not be less than a half-inch in width. **Mechanical hackamore, tie-downs, martingales, draw reins or cavesson type nosebands are prohibited.**

Novice Reining Western or English - Open - Horses never having won 3 firsts in reining. Splint and skid boots allowed. Pattern will be posted. May be shown two-handed in a snaffle or bosal. A novice horse is such as of January 1st of this year.

Reining - Open - Splint and skid boots allowed. Pattern will be posted. May be shown two-handed in snaffle or bosal.